



<http://elec3004.com>

Systems Theory: Linear Differential Systems

ELEC 3004: Systems: Signals & Controls

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Lecture 4

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March 8, 2019

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Lecture Schedule:

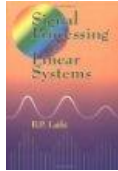
Week	Date	Lecture Title
1	27-Feb	Introduction
	1-Mar	Systems Overview
	6-Mar	Systems as Maps & Signals as Vectors
2	8-Mar	Systems: Linear Differential Systems
3	13-Mar	Sampling Theory & Data Acquisition
	15-Mar	Aliasing & Antialiasing
4	20-Mar	Discrete Time Analysis & Z-Transform
	22-Mar	Second Order LTID (& Convolution Review)
5	27-Mar	Frequency Response
	29-Mar	Filter Analysis
6	3-Apr	Digital Filters (IIR) & Filter Analysis
	5-Apr	Digital Filter (FIR)
7	10-Apr	Digital Windows
	12-Apr	FFT
8	17-Apr	Active Filters & Estimation & Holiday
	19-Apr	Holiday
	24-Apr	
	26-Apr	
9	1-May	Introduction to Feedback Control
	3-May	Servoregulation/PID
10	8-May	PID & State-Space
	10-May	State-Space Control
11	15-May	Digital Control Design
	17-May	Stability
12	22-May	State Space Control System Design
	24-May	Shaping the Dynamic Response
13	29-May	System Identification & Information Theory
	31-May	Summary and Course Review



ELEC 3004: Systems

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Follow Along Reading:



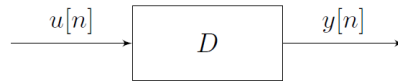
B. P. Lathi
*Signal processing
and linear systems*
1998
[TK5102.9.L38 1998](#)

- Chapter 2:
**Time-Domain Analysis of
Continuous-Time Systems**
 - § 2.1 Introduction
 - § 2.3 The Unit Impulse Response
 - § 2.6 System Stability
 - § 2.7 Intuitive Insights
into System Behaviour
 - § 2.9 Summary



Systems as Maps

Then a System is a **MATRIX**



$$y = Du.$$

$$\begin{bmatrix} y[1] \\ y[2] \\ \vdots \\ y[M] \end{bmatrix} = \begin{bmatrix} D_{11} & D_{12} & \cdots & D_{1N} \\ D_{21} & D_{22} & \cdots & D_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ D_{M1} & D_{M2} & \cdots & D_{MN} \end{bmatrix} \begin{bmatrix} u[1] \\ u[2] \\ \vdots \\ u[N] \end{bmatrix}.$$

$$y[i] = \sum_j D_{ij} u[j].$$



Linearity: Linear Equations

- Consider system of linear equations:

$$\begin{aligned} y_1 &= a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n \\ y_2 &= a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n \\ &\vdots \\ y_m &= a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n \end{aligned}$$

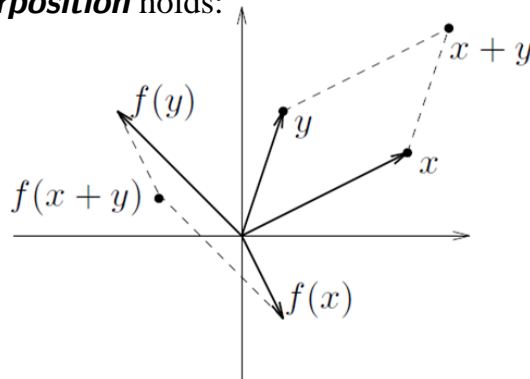
- This can be written in a matrix form as $y = Ax$, where

$$y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix} \quad A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \quad x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$



Linearity: Linear Functions

- A function $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is linear if:
 - $f(x + y) = f(x) + f(y), \forall x, y \in \mathbb{R}^n$
 - $f(\alpha x) = \alpha f(x), \forall x \in \mathbb{R}^n \forall \alpha \in \mathbb{R}$
- That is, **Superposition** holds:



Linearity: Linear functions and Matrix Multiplication

Consider a $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$
 given by $f(x) = Ax$, where $A \in \mathbb{R}^{m \times n}$

As matrix multiplication function if f is **linear**, we may now say:

- **converse is true:** any linear function $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ can be written as $f(x) = Ax$, for all $A \in \mathbb{R}^{m \times n}$
- Representation via matrix multiplication is **unique**:
 for any linear function \hat{f} there is only one matrix \hat{A} for which $\hat{f}(x) = \hat{A}x$ for all x
- $y = Ax$ is a concrete representation of a generic linear function



Linearity: Interpretations

→ of $y = Ax$:

- y is measurement or observation; x is unknown to be determined
- x is an “input” or “stated action”; y is “output” or “result”
 - In controls this “ x ” is sometimes “separated” into x and u such that x is the state and the u is the action done by the controller
- A function/transformation that maps $x \in \mathbb{R}^n$ into $y \in \mathbb{R}^m$

→ of A (or a_{ij}):

- a_{ij} is a gain factor from j^{th} input (x_j) to i^{th} output (y_i)
- i^{th} row of A concerns i^{th} **output** (“row-out to sea”)
- j^{th} column of A concerns j^{th} **input** (“col-in to land”)
- $a_{34} = 0$ means 3rd output (y_3) doesn’t depend on 4th input (x_4)
- $|a_{34}| \gg |a_{3j}|$ for $j \neq 4$ means y_3 **depends** mainly on x_4
- $|a_{34}| \gg |a_{i4}|$ for $i \neq 3$ means x_4 **affects** mainly y_3
- If A is **diagonal**, then i^{th} output depends only on i^{th} input
- If A is lower triangular [i.e., $a_{ij} = 0$ for $i < j$], then the y_i only depends on x_1, \dots, x_i

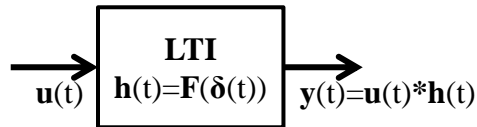
→ Nothing tells you something:

- The sparsity pattern of A [i.e., zero/nonzero entries], shows which x_j affect which y_i
- Matlab: **spy(A)** [or just try **spy**]



Linear Differential Systems

Linear Time Invariant



- Linear & Time-invariant (of course - tautology!)
- Impulse response: $\mathbf{h(t)=F(\delta(t))}$
- Why?
 - Since it is linear the output response (\mathbf{y}) to any input (\mathbf{x}) is:

$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau$$

$$y(t) = F \left[\int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau \right] \xrightarrow{\text{linear}} \int_{-\infty}^{\infty} x(\tau) F[\delta(t - \tau)] d\tau$$

$$h(t - \tau) \stackrel{TI}{=} F[\delta(t - \tau)]$$

$$\Rightarrow y(t) = \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau = x(t) * h(t)$$

- The output of any continuous-time LTI system is the convolution of input $\mathbf{u(t)}$ with the impulse response $\mathbf{F(\delta(t))}$ of the system.



Linear Dynamic [Differential] System

\equiv LTI systems for which the input & output are linear ODEs

$$a_0 y + a_1 \frac{dy}{dt} + \dots + a_n \frac{d^n y}{dt^n} = b_0 x + b_1 \frac{dx}{dt} + \dots + b_m \frac{d^m x}{dt^m}$$

Laplace:

$$a_0 Y(s) + a_1 s Y(s) + \dots + a_n s^n Y(s) = b_0 X(s) + b_1 s X(s) + \dots + b_m s^m X(s)$$

$$A(s)Y(s) = B(s)X(s)$$

- Total response = Zero-input response + Zero-state response

Initial conditions

External Input



Linear Systems and ODE's

- Linear system described by differential equation

$$a_0 y + a_1 \frac{dy}{dt} + \dots + a_n \frac{d^n y}{dt^n} = b_0 x + b_1 \frac{dx}{dt} + \dots + b_m \frac{d^m x}{dt^m}$$

- Which using Laplace Transforms can be written as

$$a_0 Y(s) + a_1 s Y(s) + \dots + a_n s^n Y(s) = b_0 X(s) + b_1 s X(s) + \dots + b_m s^m X(s)$$

$$A(s)Y(s) = B(s)X(s)$$

where $A(s)$ and $B(s)$ are polynomials in s



First Order Systems

First order systems

$$ay' + by = 0 \quad (\text{with } a \neq 0)$$

righthand side is zero:

- called *autonomous system*
- solution is called *natural* or *unforced response*

can be expressed as

$$Ty' + y = 0 \quad \text{or} \quad y' + ry = 0$$

where

- $T = a/b$ is a *time* (units: seconds)
- $r = b/a = 1/T$ is a *rate* (units: 1/sec)



First Order Systems

Solution by Laplace transform

take Laplace transform of $Ty' + y = 0$ to get

$$T(\underbrace{sY(s) - y(0)}_{\mathcal{L}(y')}) + Y(s) = 0$$

solve for $Y(s)$ (algebra!)

$$Y(s) = \frac{T y(0)}{sT + 1} = \frac{y(0)}{s + 1/T}$$

and so $y(t) = y(0)e^{-t/T}$



First Order Systems

solution of $Ty' + y = 0$: $y(t) = y(0)e^{-t/T}$

if $T > 0$, y decays exponentially

- T gives time to decay by $e^{-1} \approx 0.37$
- $0.693T$ gives time to decay by half ($0.693 = \log 2$)
- $4.6T$ gives time to decay by 0.01 ($4.6 = \log 100$)

if $T < 0$, y grows exponentially

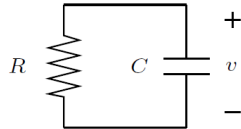
- $|T|$ gives time to grow by $e \approx 2.72$;
- $0.693|T|$ gives time to double
- $4.6|T|$ gives time to grow by 100



First Order Systems

Examples

simple RC circuit:



circuit equation: $RCv' + v = 0$

solution: $v(t) = v(0)e^{-t/(RC)}$

population dynamics:

- $y(t)$ is population of some bacteria at time t
- growth (or decay if negative) rate is $y' = by - dy$ where b is birth rate, d is death rate
- $y(t) = y(0)e^{(b-d)t}$ (grows if $b > d$; decays if $b < d$)



Second Order Systems

Second order systems

$$ay'' + by' + cy = 0$$

assume $a > 0$ (otherwise multiply equation by -1)

solution by Laplace transform:

$$a(\underbrace{s^2Y(s) - sy(0) - y'(0)}_{\mathcal{L}(y'')}) + b(\underbrace{sY(s) - y(0)}_{\mathcal{L}(y')}) + cY(s) = 0$$

solve for Y (just algebra!)

$$Y(s) = \frac{asy(0) + ay'(0) + by(0)}{as^2 + bs + c} = \frac{\alpha s + \beta}{as^2 + bs + c}$$

where $\alpha = ay(0)$ and $\beta = ay'(0) + by(0)$



Second Order Systems

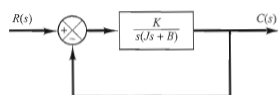
so solution of $ay'' + by' + cy = 0$ is

$$y(t) = \mathcal{L}^{-1} \left(\frac{\alpha s + \beta}{as^2 + bs + c} \right)$$

- $\chi(s) = as^2 + bs + c$ is called *characteristic polynomial* of the system
- form of $y = \mathcal{L}^{-1}(Y)$ depends on roots of characteristic polynomial χ
- coefficients of numerator $\alpha s + \beta$ come from initial conditions



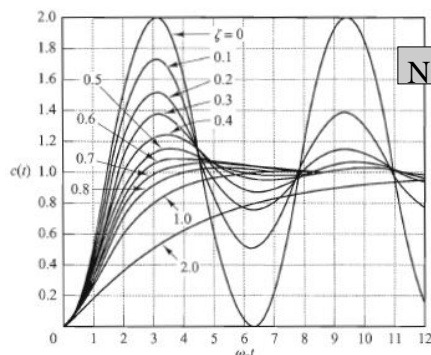
Second Order Response



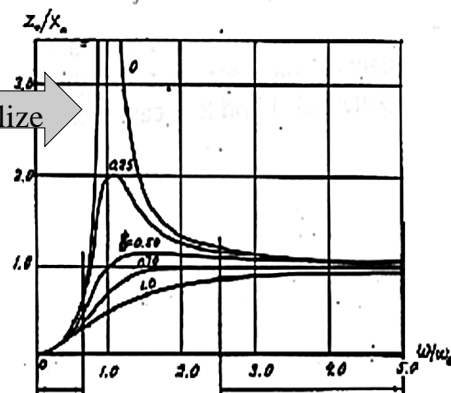
$$\frac{C(s)}{R(s)} = \frac{\frac{K}{J}}{\left[s + \frac{B}{2J} + \sqrt{\left(\frac{B}{2J}\right)^2 - \frac{K}{J}} \right] \left[s + \frac{B}{2J} - \sqrt{\left(\frac{B}{2J}\right)^2 - \frac{K}{J}} \right]}$$

$$\frac{K}{J} = \omega_n^2, \quad \zeta = \frac{B}{B_c} = \frac{B}{2\sqrt{JK}}$$

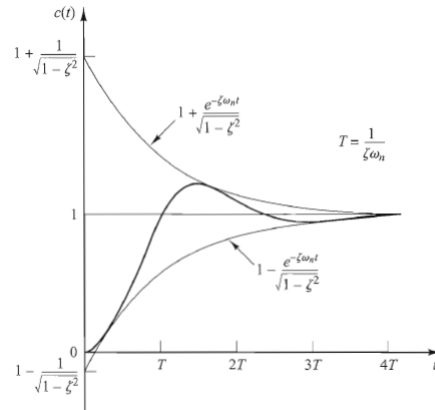
Unit-Step Response



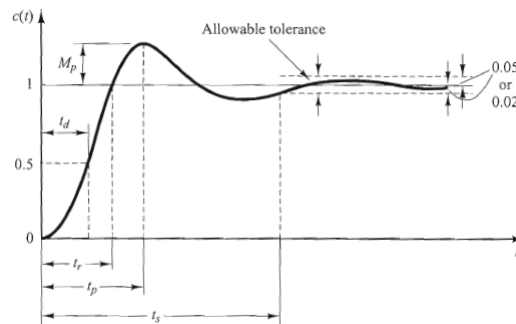
Normalize



Second Order Response Envelope Curves



Second Order Response Unit Step Response Terms



- Delay time, t_d : The time required for the response to reach half the final value
- Rise time, t_r : The time required for the response to rise from 10% to 90%
- Peak time, t_p : The time required for the response to reach the first peak of the overshoot
- Maximum (percent) overshoot, M_p :

$$\text{Maximum percent overshoot} = \frac{c(t_p) - c(\infty)}{c(\infty)} \times 100\%$$

- Settling time, t_s : The time to be within 2-5% of the final value



Second Order Response Seeing this on the S-plane

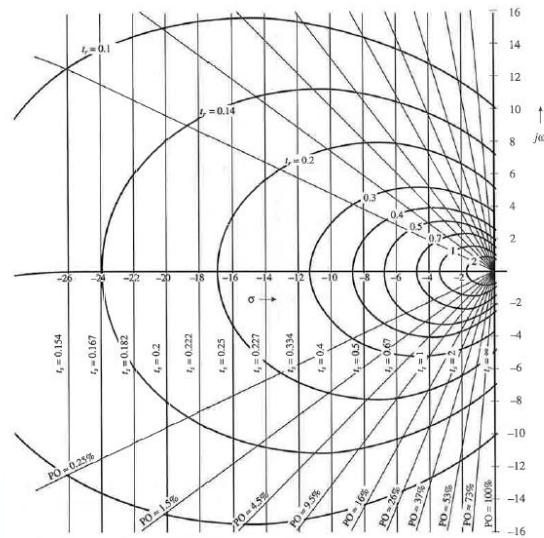
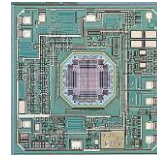


Fig. 6.40 Contours of second-order system pole location for constant PO, constant ζ , and constant t_r in s plane.



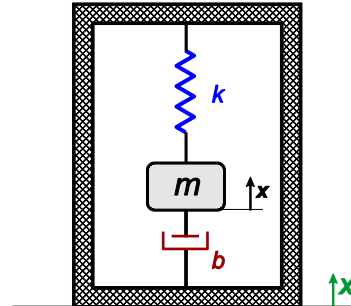
More Examples ☺
(Elaborating from Lecture 2)

Another 2nd Order System: Accelerometer or Mass Spring Damper (MSD)



- General accelerometer:
 - Linear spring (k) (0th order w/r/t o)
 - Viscous damper (b) (1st order)
 - Proof mass (m) (2nd order)

- ➔ Electrical system analogy:
- resistor (R) : damper (b)
 - inductance (L) : spring (k)
 - capacitance (C) : mass (m)



Measuring Acceleration: Sense a by measuring spring motion Z

- Start with Newton's 2nd Law:

$$ma = F$$

- Substitute:

$$m \frac{d^2 x}{dt^2} = k(X - x) + b \frac{d(X - x)}{dt}$$

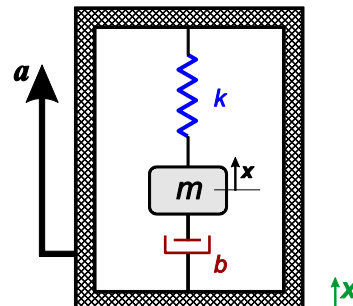
$$Z \equiv (X - x) \rightarrow x = X - Z$$

$$\Rightarrow m \frac{d^2 X}{dt^2} = m \frac{d^2 Z}{dt^2} + kZ + b \frac{dZ}{dt}$$

- Solve ODE:

$$X(t) = X_0 e^{i\omega t} \quad Z(t) = Z_0 e^{i\omega t}$$

The "displacement" measured by the unit (the motion of m relative the accelerometer frame)



Measuring Acceleration [2]

- Substitute candidate solutions:

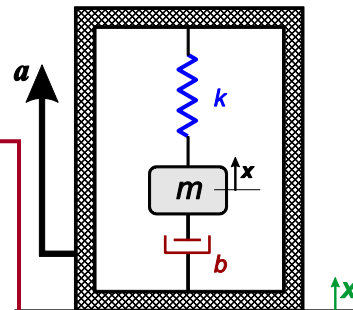
$$m \frac{d^2(X_0 e^{i\omega t})}{dt^2} = m \frac{d^2(Z_0 e^{i\omega t})}{dt^2} + k(Z_0 e^{i\omega t}) + b \frac{d(Z_0 e^{i\omega t})}{dt}$$

$$-m\omega^2 X_0 e^{i\omega t} = -m\omega^2 Z_0 e^{i\omega t} + kZ_0 e^{i\omega t} + (i\omega)bZ_0 e^{i\omega t}$$

- Define Natural Frequency (ω_0)
& Simplify for Z_0
(the spring displacement “magnitude”):

$$\omega_0 \equiv \sqrt{\frac{k}{m}}$$

$$Z_0 = \frac{m\omega^2 X_0}{m\omega^2 - k - i\omega b} = \frac{X_0}{\sqrt{1 - \frac{\omega_0^2}{\omega^2} - \frac{b^2}{m^2\omega^2}}}$$

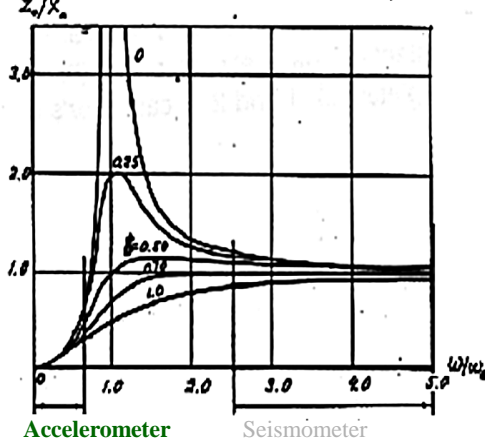


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Acceleration: 2nd Order System

- Plot for a “unit” mass, etc....



- For $\omega \ll \omega_0$:

$$Z_0 \approx \frac{\omega^2 X_0}{\omega_0^2} = \frac{a}{\omega_0^2}$$

$$\rightarrow a = Z_0 \omega_0^2$$

→ it's an **Accelerometer**

- For $\omega \sim \omega_0$

– As: $b \rightarrow 0$, $Z \rightarrow \infty$

– Sensitivity ↑

- For $\omega \gg \omega_0$:

$$Z_0 \approx X_0$$

→ it's a **Seismometer**



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Equivalence Across Domains

Table 2.1 Summary of Through- and Across-Variables for Physical Systems

System	Variable Through Element	Integrated Through-Variable	Variable Across Element	Integrated Across-Variable
Electrical	Current, i	Charge, q	Voltage difference, v_{21}	Flux linkage, λ_{21}
Mechanical translational	Force, F	Translational momentum, P	Velocity difference, v_{21}	Displacement difference, y_{21}
Mechanical rotational	Torque, T	Angular momentum, h	Angular velocity difference, ω_{21}	Angular displacement difference, θ_{21}
Fluid	Fluid volumetric rate of flow, Q	Volume, V	Pressure difference, P_{21}	Pressure momentum, γ_{21}
Thermal	Heat flow rate, q	Heat energy, H	Temperature difference, \mathcal{T}_{21}	

Source: Dorf & Bishop, *Modern Control Systems*, 12th Ed., p. 73



Table 2.2 Summary of Governing Differential Equations for Ideal Elements

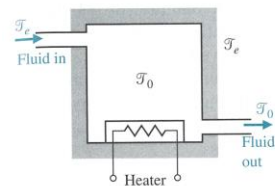
Type of Element	Physical Element	Governing Equation	Energy E or Power \mathcal{P}	Symbol
Inductive storage	Electrical inductance	$v_{21} = L \frac{di}{dt}$	$E = \frac{1}{2} L i^2$	
	Translational spring	$v_{21} = \frac{1}{k} \frac{dF}{dt}$	$E = \frac{1}{2} \frac{F^2}{k}$	
	Rotational spring	$\omega_{21} = \frac{1}{k} \frac{dT}{dt}$	$E = \frac{1}{2} \frac{T^2}{k}$	
	Fluid inertia	$P_{21} = I \frac{dQ}{dt}$	$E = \frac{1}{2} I Q^2$	
Capacitive storage	Electrical capacitance	$i = C \frac{dv_{21}}{dt}$	$E = \frac{1}{2} C v_{21}^2$	
	Translational mass	$F = M \frac{dv_{21}}{dt}$	$E = \frac{1}{2} M v_{21}^2$	
	Rotational mass	$T = J \frac{d\omega_{21}}{dt}$	$E = \frac{1}{2} J \omega_{21}^2$	
	Fluid capacitance	$Q = C_f \frac{dP_{21}}{dt}$	$E = \frac{1}{2} C_f P_{21}^2$	
	Thermal capacitance	$q = C_t \frac{d\mathcal{T}_{21}}{dt}$	$E = C_t \mathcal{T}_{21}^2$	
Energy dissipators	Electrical resistance	$i = \frac{1}{R} v_{21}$	$\mathcal{P} = \frac{1}{R} v_{21}^2$	
	Translational damper	$F = b v_{21}$	$\mathcal{P} = b v_{21}^2$	
	Rotational damper	$T = b \omega_{21}$	$\mathcal{P} = b \omega_{21}^2$	
	Fluid resistance	$Q = \frac{1}{R_f} P_{21}$	$\mathcal{P} = \frac{1}{R_f} P_{21}^2$	
	Thermal resistance	$q = \frac{1}{R_t} \mathcal{T}_{21}$	$\mathcal{P} = \frac{1}{R_t} \mathcal{T}_{21}^2$	

Source: Dorf & Bishop, *Modern Control Systems*, 12th Ed., p. 74



Thermal Systems

16. Thermal heating system

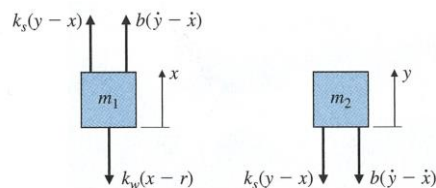
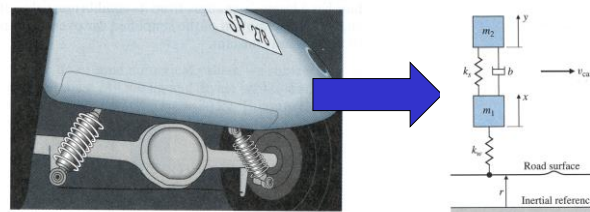


$$\frac{\mathcal{T}(s)}{q(s)} = \frac{1}{C_t s + (QS + 1/R_t)}, \text{ where}$$

$\mathcal{T} = \mathcal{T}_0 - \mathcal{T}_e$ = temperature difference due to thermal process
 C_t = thermal capacitance
 Q = fluid flow rate = constant
 S = specific heat of water
 R_t = thermal resistance of insulation
 $q(s)$ = transform of rate of heat flow of heating element



Cascades of Linear Systems: Ex₆: Quarter-Car Model



Example: Quarter-Car Model (2)

$$\ddot{x} + \frac{b}{m_1}(\dot{x} - \dot{y}) + \frac{k_s}{m_1}(x - y) + \frac{k_w}{m_1}x = \frac{k_w}{m_1}r,$$

$$\ddot{y} + \frac{b}{m_2}(\dot{y} - \dot{x}) + \frac{k_s}{m_2}(y - x) = 0.$$

$$s^2 X(s) + s \frac{b}{m_1}(X(s) - Y(s)) + \frac{k_s}{m_1}(X(s) - Y(s)) + \frac{k_w}{m_1}X(s) = \frac{k_w}{m_1}R(s),$$

$$s^2 Y(s) + s \frac{b}{m_2}(Y(s) - X(s)) + \frac{k_s}{m_2}(Y(s) - X(s)) = 0,$$

$$\frac{Y(s)}{R(s)} = \frac{\frac{k_w b}{m_1 m_2} \left(s + \frac{k_s}{b} \right)}{s^4 + \left(\frac{b}{m_1} + \frac{b}{m_2} \right) s^3 + \left(\frac{k_s}{m_1} + \frac{k_s}{m_2} + \frac{k_w}{m_1} \right) s^2 + \left(\frac{k_w b}{m_1 m_2} \right) s + \frac{k_w k_s}{m_1 m_2}}.$$



Economics: Cost of Production

Materials, parts, labour, etc. (**inputs**) are combined to make a number of products (**outputs**):

- x_j : price per unit of production input j
- a_{ij} : input j required to manufacture one unit of product i
- y_i : production cost per unit of product i
- For $y = Ax$:
 - i^{th} row of A is bill of materials for unit of product i
- Production inputs needed:
 - q_i is quantity of product i to be produced
 - r_j is total quantity of production input j needed

$$\therefore r = A^T q$$

& Total production cost is:

$$r^T x = (A^T q)^T x = q^T A x$$

Source: Boyd, EE263, Slide 2-18



Estimation (or inversion)



$$y = Ax$$

- y_i is i^{th} measurement or sensor reading (which we have)
- x_j is j^{th} parameter to be estimated or determined
- a_{ij} is sensitivity of i^{th} sensor to j^{th} parameter
- sample problems:
 - find x , given y
 - find all x 's that result in y (i.e., all x 's consistent with measurements)
 - if there is no x such that $y = Ax$, find x s.t. $y \approx Ax$ (i.e., if the sensor readings are inconsistent, find x which is almost consistent)

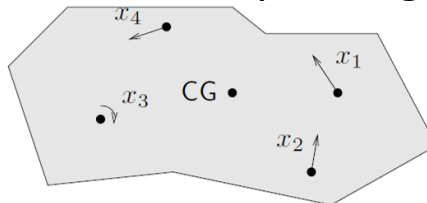
Source: Boyd, EE263, Slide 2-26



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Mechanics: Total force/torque on rigid body



- x_j is external force/torque applied at some point/direction/axis
- $y \in \mathbb{R}^6$ is resulting total force & torque on body
(y_1, y_2, y_3 are x-, y-, z- components of total force,
 y_4, y_5, y_6 are x-, y-, z- components of total torque)
- we have $y = Ax$
- A depends on geometry
(of applied forces and torques with respect to center of gravity CG)
- j^{th} column gives resulting force & torque for unit force/torque j

Source: Boyd, EE263, Slide 2-9

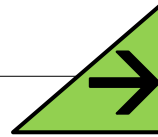


ELEC 3004: Systems

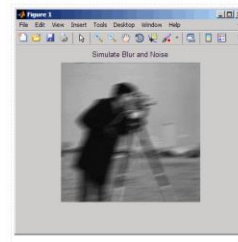
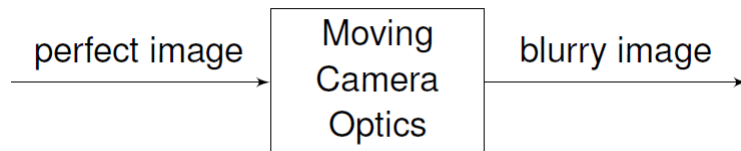
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Next Time...

- We will talk about sampling
- Please complete the “practice assignment” **before** starting Problem Set 1
- Thank you!



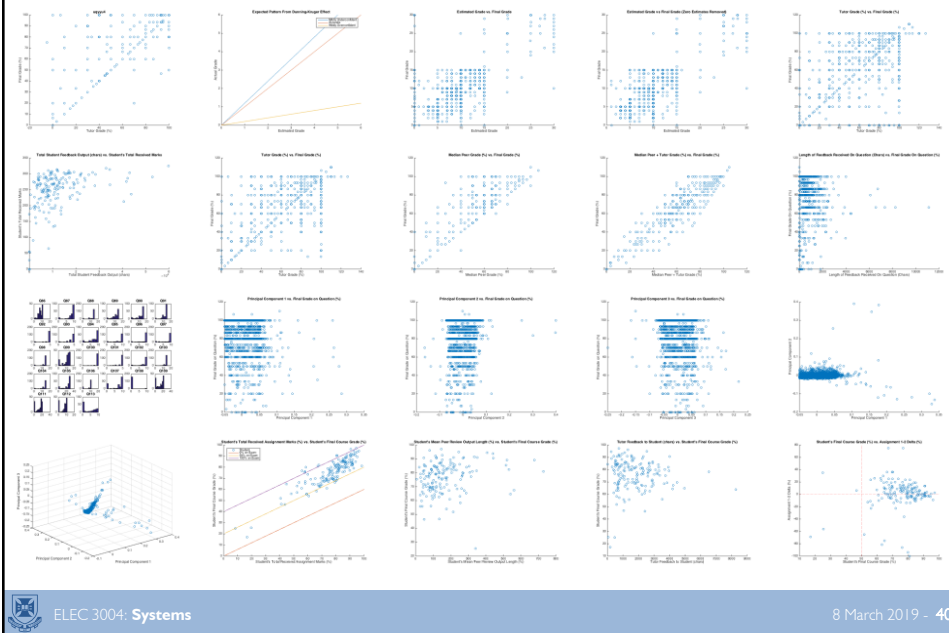
Matlab Fun: Deblurring



- Matlab: **deconvwnr**



Platypus Fun: All Sorts of “Analytics”



Platypus Fun: less is more (more is less?)

- Longer answers better?
- Total Student Feedback Output Characters vs. Total Student Marks Received

