



<http://elec3004.com>

Discrete System Analysis

ELEC 3004: **Systems**: Signals & Controls

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Lecture 7

(with material from Lathi and Cannon (Discrete Systems))

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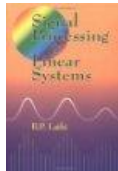
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Lecture Schedule:

Week	Date	Lecture Title
1	29-Feb	Introduction
	3-Mar	Systems Overview
2	7-Mar	Systems as Maps & Signals as Vectors
	10-Mar	Data Acquisition & Sampling
3	14-Mar	Sampling Theory
	17-Mar	Antialiasing Filters
4	21-Mar	Discrete System Analysis
	24-Mar	Convolution Review
	28-Mar	Holiday
	31-Mar	
6	11-Apr	Digital Filters
	14-Apr	Digital Filters
7	18-Apr	Digital Windows
	21-Apr	FFT
8	25-Apr	Holiday
	28-Apr	Feedback
9	3-May	Introduction to Feedback Control
	5-May	Servoregulation/PID
10	9-May	Introduction to (Digital) Control
	12-May	Digital Control
11	16-May	Digital Control Design
	19-May	Stability
12	23-May	Digital Control Systems: Shaping the Dynamic Response & Estimation
	26-May	Applications in Industry
13	30-May	System Identification & Information Theory
	31-May	Summary and Course Review



Follow Along Reading:



B. P. Lathi
*Signal processing
 and linear systems*
 1998
[TK5102.9.L38 1998](#)

Today

- **Chapter 8 (Discrete-Time Signals and Systems)**

- § 8.1 Introduction
- § 8.2 Some Useful Discrete-Time Signal Models
- § 8.3 Sampling Continuous-Time Sinusoids & Aliasing
- § 8.4 Useful Signal Operations
- § 8.5 Examples of Discrete-Time Systems

- **Chapter 11 (Discrete-Time System Analysis Using the z -Transform)**

- § 11.1 The \mathcal{Z} -Transform
- § 11.2 Some Properties of the \mathcal{Z} -Transform

Next Time



Cheating: Despiration/Ignorance is not an excuse...

The screenshot shows a document with the following text and equations:

1. As $k=10$ and $f_s = 1\text{kHz}$ by using the above formula $x[n] = \sin(\frac{n\pi}{10})$ and $\omega = \frac{\pi}{10}$ and $\omega = \frac{2\pi f}{f_s}$ so we got $x[n] = \sin(\frac{n\pi}{10000})$ and by comparison that $\omega = \frac{\pi}{10000}$ then we set $\omega[n] = \frac{\pi}{10000} + 2\pi n$

for $n=1$ we got $\omega[1] = \frac{\pi}{10000} + 2\pi$ $\omega[1] = \frac{20001\pi}{10000}$

for $n=2$ we got $\omega[2] = \frac{\pi}{10000} + 2\pi(2)$ $\omega[2] = \frac{40001\pi}{10000}$

let $X = \omega T$ and from above equation we know that $X = \omega 10000n$

for $n=1$ $X_1 = \frac{20001\pi}{10000} \times 10000 = 20001\pi$

for $n=2$ $X_2 = \frac{40001\pi}{10000} \times 10000 = 40001\pi$

so the signals are $X_1[n] = \sin(40001.1\pi n)$
 $X_2[n] = \sin(20001.1\pi n)$

2. From the final answer above it can be concluded that the equation is $X[n] = \sin((20001.1 + k20000)\pi n)$ where k is any real value

So we have $X[n] = \sin(20001.1\pi n)$

So the signal area $X[n] = \sin(20001.1\pi n)$

2. $X[n] = \sin((20001.1 + k20000)\pi n)$ where k must be any real value



Feedback on the Peer Review/Flagged Answers

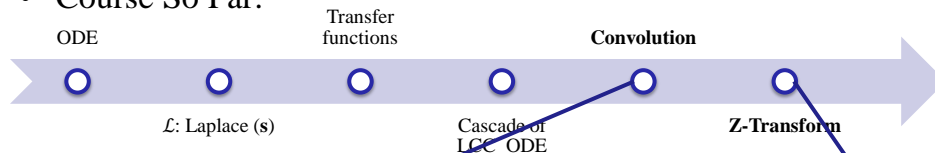
Please Note

- (1) “-1”
 - Is an indicator in Platypus₁ that **nothing was calculated**.
 - It does not effect grades at all (it’s treated as a NAN)
- (2) Flag “serious and egregious” oversights in the marking
 - “why so low”, “give me mark plz” is not an egregious oversight
- (3) If a peer or tutor gave you a lower than expected mark, then it might mean that you didn’t communicate it clearly to them.
 - Ask your self how you can do better?
 - Remember: “Seeing is forgetting the name ...”
- (4) Keep in mind the big picture here
 - Focus on the learning, not the marks

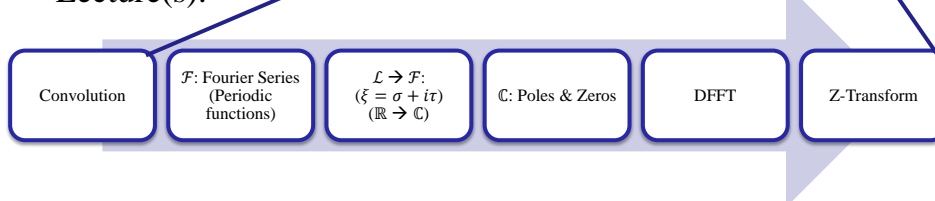


Lecture Overview

• Course So Far:

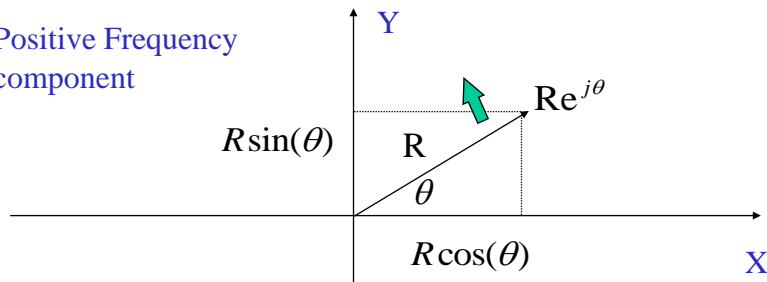


• Lecture(s):



Complex Numbers and Phasors

Positive Frequency
component



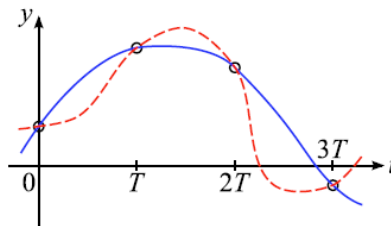
$$\begin{aligned} Re^{j\theta} &= (R \cos \theta, R \sin \theta) \\ &= R \cos \theta + jR \sin \theta \\ &= R(\cos \theta + j \sin \theta) \end{aligned}$$



Nyquist sampling theorem

What continuous signal is represented by a given set of samples?

Infinitely many continuous signals have the same discrete samples:



An answer is provided by Nyquist's sampling theorem:

A signal $y(t)$ is uniquely defined by its samples $y(kT)$ if the sampling frequency is more than twice the bandwidth of $y(t)$.



Nyquist sampling theorem [2]

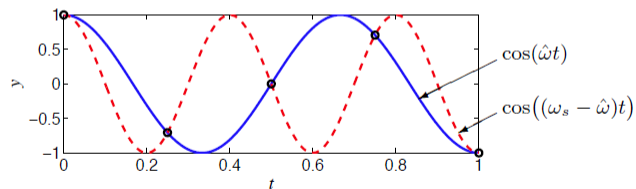
Example – Sampled sinusoidal signal

Sample $\cos(\hat{\omega}t)$ at frequency $\omega_s = 2\pi/T$:

$$y(t) = \cos(\hat{\omega}t) \xrightarrow{\text{sample}} y(kT) = \cos(k\hat{\omega}T) = \cos(2\pi k \hat{\omega}/\omega_s)$$

Identical samples are obtained from a sinusoid with frequency $\omega_s - \hat{\omega}$:

$$\begin{aligned} \cos((\omega_s - \hat{\omega})t) &\xrightarrow{\text{sample}} \cos(k(\omega_s - \hat{\omega})T) = \cos(2\pi k - 2\pi k \hat{\omega}/\omega_s) \\ &= \cos(2\pi k \hat{\omega}/\omega_s) \end{aligned}$$



The spectrum of $y(kT)$ contains an **alias** at frequency $\omega_s - \hat{\omega}$!!

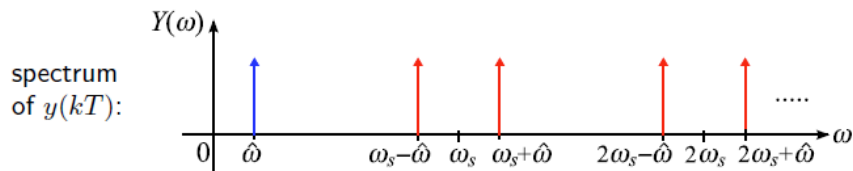
↑
(a copy of the original signal $y(t)$ shifted to a different frequency)



Nyquist sampling theorem

Example – Sampled sinusoidal signal

By the same argument, $y(kT)$ contains an infinite number of aliases at $\omega_s \pm \hat{\omega}, 2\omega_s \pm \hat{\omega}, 3\omega_s \pm \hat{\omega}, \dots$



The Nyquist sampling theorem requires $\omega_s > 2\hat{\omega}$



$y(t)$ and alias spectra do not overlap

$y(t)$ can be recovered without distortion from $y(kT)$ (via low-pass filter)



Nonuniqueness of Discrete-Time Sinusoids [p. 553]

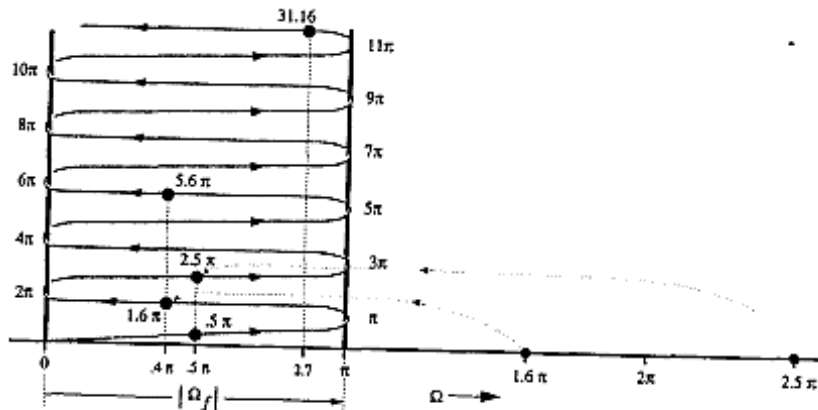
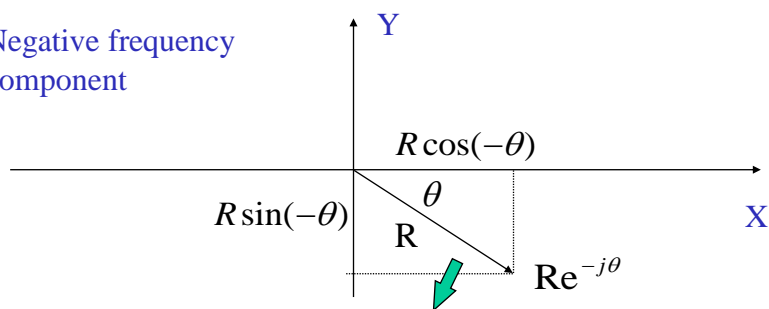


Fig. 8.11 A graphical artifact to determine the reduced frequency of a discrete-time sinusoid.



Complex Numbers and Phasors

Negative frequency component



$$\begin{aligned} \text{Re}^{-j\theta} &= (R \cos(-\theta), R \sin(-\theta)) \\ &= R \cos(-\theta) + jR \sin(-\theta) \\ &= R(\cos \theta - j \sin \theta) \end{aligned}$$



Positive and Negative Frequencies

- Frequency is the derivative of phase
more nuanced than :

$$\frac{1}{\tau} = \textit{repetition rate}$$

- Hence both positive and negative frequencies are possible.
- Compare
 - velocity vs speed
 - frequency vs repetition rate



Negative Frequency

- Q: What is negative frequency?
- A: A mathematical convenience
- Trigonometrical FS
 - periodic signal is made up from
 - sum 0 to ∞ of sine and cosines ‘harmonics’
- Complex Fourier Series & the Fourier Transform
 - use $\exp(\pm j\omega t)$ instead of $\cos(\omega t)$ and $\sin(\omega t)$
 - signal is sum from 0 to ∞ of $\exp(\pm j\omega t)$
 - same as sum $-\infty$ to ∞ of $\exp(-j\omega t)$
 - which is more compact (i.e., less $L^a T_e X$!)



Linear Differential System Order

$$Q(D)y(t) = P(D)f(t)$$

$$Q(D) = D^n + a_{n-1}D^{n-1} + \dots + a_1D + a_0$$

$$P(D) = b_mD^m + b_{m-1}D^{m-1} + \dots + b_1D + b_0$$

$y(t) = P(D)/Q(D) f(t)$
 P(D): M
 Q(D): N
 (yes, N is deNominator)

- In practice: $m \leq n$
- \therefore if $m > n$:
then the system is an
 $(m - n)^{\text{th}}$ -order differentiator of high-frequency signals!
- Derivatives magnify noise!



Zero-Input | Zero-State

Total response = zero-input response + zero-state response

Zero Input

- = The system response when the input $f(t) = 0$ so that it is the result of internal system conditions (such as energy storages, initial conditions) alone.
- It is **independent of the external input**.

Zero-State

- = the system response to the external input $f(t)$ when the system is in zero state, meaning the absence of all internal energy storages; that is, all initial conditions are zero.



System Stability

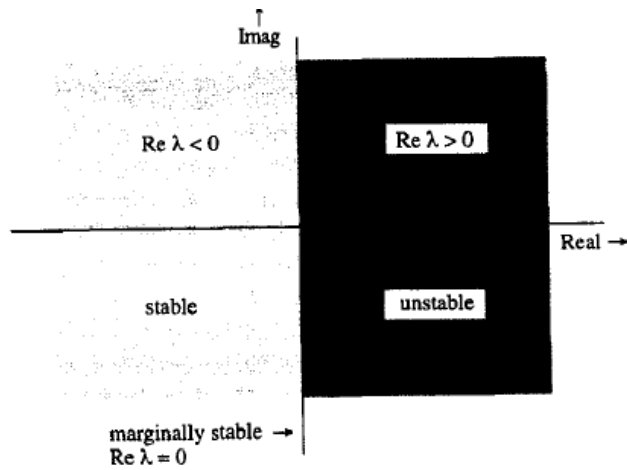


Fig. 2.15 Characteristic roots location and system stability.

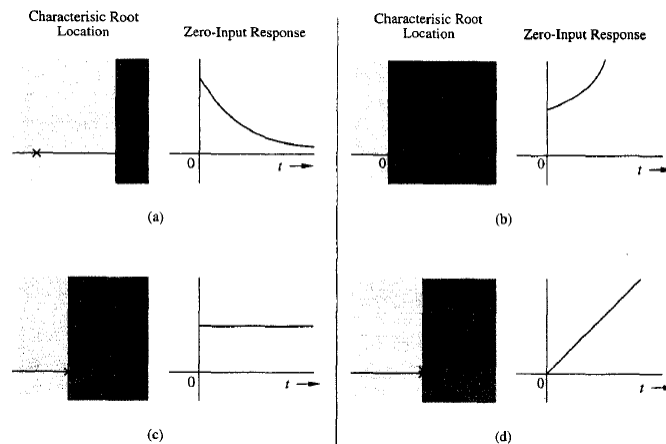
Lathi, p. 149



ELEC 3004: Systems

21 March 2016 17

System Stability [II]



Lathi, p. 150



ELEC 3004: Systems

21 March 2016 18

System Stability [III]

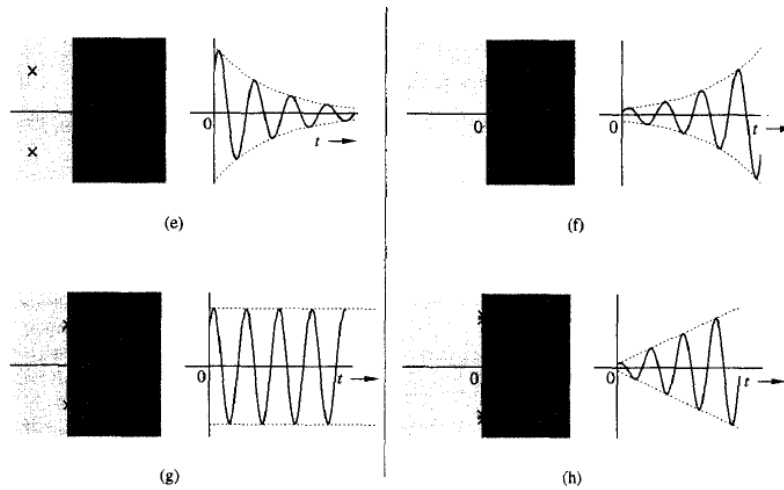
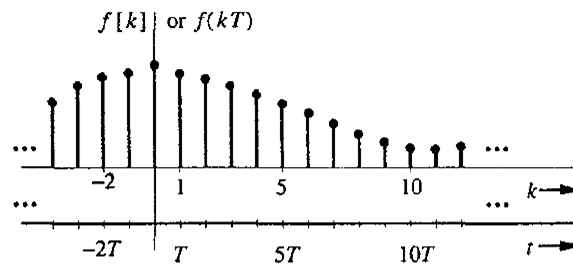


Fig. 2.16 Location of characteristic roots and the corresponding characteristic modes.



Discrete-Time Signal Analysis

Discrete-Time Signal: $f[k]$

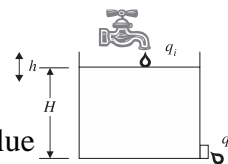


- Discrete-time signal:
 - May be denoted by $f(kT)$, where time t values are specified at $t = kT$
 - **OR** $f[k]$ and viewed as a function of k ($k \in \text{integer}$)
- Continuous-time exponential:
 - $f(t) = e^{-t}$, sampled at $T = 0.1 \rightarrow f(kT) = e^{-kT} = e^{-0.1k}$



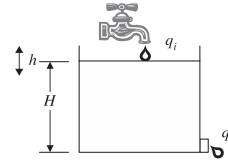
Why e^{-kT} ?

- Solution to First-Order ODE!
- Ex: “Tank” Fill
- Where:
 - H =steady-state fluid height in the tank
 - h =height perturbation from the nominal value
 - Q =steady-state flow rate through the tank
 - q_i =inflow perturbation from the nominal value
 - q_o =outflow perturbation from the nominal value
- Goal: Maintain H by adjusting Q .



Why e^{-kT} ? [2]

- $h = Rq_0$
- $\frac{dC(h+H)}{dt} = (q_i + Q) - (q_0 + Q)$
- $\frac{dh}{dt} + \frac{h}{\tau} = \frac{q_i}{c}$
- $\tau = RC$



- Solution:
 - $h(t) = e^{\frac{t-t_0}{\tau}} h(t_0) + \frac{1}{c} \int_{t_0}^t e^{\frac{t-\lambda}{\tau}} q_i(\lambda) d\lambda$
- For a fixed period of time (T) and steps $k=0,1,2,\dots$:
 - $h(k+1) = e^{\frac{-T}{\tau}} h(k) + R[1 - e^{\frac{-T}{\tau}}] q_i(k)$



So Why Is this a Concern? **Difference equations**

Difference equations arise in problems where the independent variable, usually time, is assumed to have a discrete set of possible values. The nonlinear difference equation

$$y(k+n) = f[y(k+n-1), y(k+n-2), \dots, y(k+1), y(k), u(k+n), u(k+n-1), \dots, u(k+1), u(k)] \quad (2.1)$$

with forcing function $u(k)$ is said to be of order n because the difference between the highest and lowest time arguments of $y(\cdot)$ and $u(\cdot)$ is n . The equations we deal with in this text are almost exclusively linear and are of the form

$$y(k+n) + a_{n-1}y(k+n-1) + \dots + a_1y(k+1) + a_0y(k) = b_nu(k+n) + b_{n-1}u(k+n-1) + \dots + b_1u(k+1) + b_0u(k) \quad (2.2)$$

We further assume that the coefficients $a_i, b_i, i=0, 1, 2, \dots$, are constant. The difference equation is then referred to as linear time invariant, or LTI. If the forcing function $u(k)$ is equal to zero, the equation is said to be *homogeneous*.

Difference equations can be solved using classical methods analogous to those available for differential equations. Alternatively, z -transforms provide a convenient approach for solving LTI equations, as discussed in the next section.

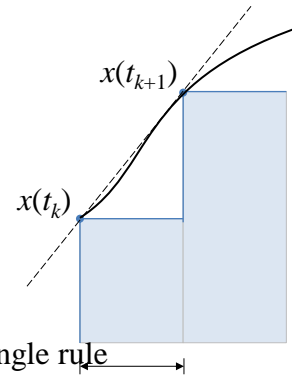


Euler's method*

- Dynamic systems can be approximated[†] by recognising that:

$$\dot{x} \cong \frac{x(k+1) - x(k)}{T}$$

- As $T \rightarrow 0$, approximation error approaches 0



*Also known as the forward rectangle rule

†Just an approximation – more on this later T



Difference Equation: Euler's approximation

$$\frac{dx}{dt} = \lim_{\delta t \rightarrow 0} \frac{x(t + \delta t) - x(t)}{\delta t} \quad \Rightarrow \quad \frac{dx}{dt} \approx \frac{x_{k+1} - x_k}{T}$$

For small enough T , this can be used to approximate a continuous controller by a discrete controller:

1. Laplace transform \rightarrow differential equation

e.g.

$$D(s) = \frac{U(s)}{E(s)} = \frac{K(s+a)}{(s+b)} \quad \Rightarrow \quad \frac{du}{dt} + bu = K\left(\frac{de}{dt} + ae\right)$$

2. Differential equation \rightarrow difference equation

e.g.

$$\begin{aligned} \frac{u_{k+1} - u_k}{T} + bu_k &= K\left(\frac{e_{k+1} - e_k}{T} + ae_k\right) \\ \Rightarrow u_{k+1} &= (1 - bT)u_k + Ke_{k+1} + K(aT - 1)e_k \\ &= -a_1u_k + b_0e_{k+1} + b_1e_k \end{aligned}$$



Difference Equation: Euler's approximation [2]

Discrete controller recurrence equation:

$$u_k = -a_1 u_{k-1} - a_2 u_{k-2} - \dots + b_0 e_k + b_1 e_{k-1} + \dots$$

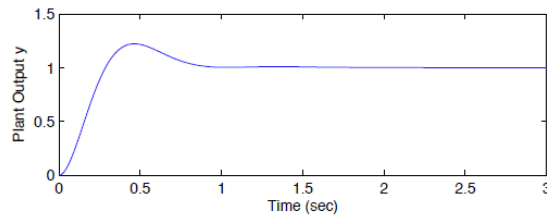
coefficients $a_1, a_2, \dots, b_0, b_1, \dots$ depend on T

Example

Controller: $D(s) = \frac{K(s+a)}{(s+b)}$, $K = 70$, $a = 2 \text{ rad s}^{-1}$, $b = 10 \text{ rad s}^{-1}$

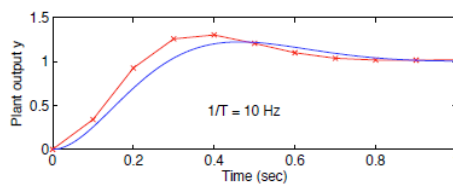
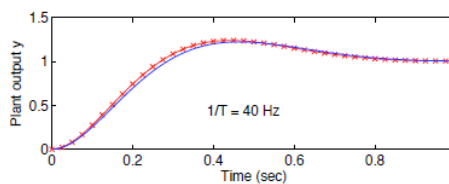
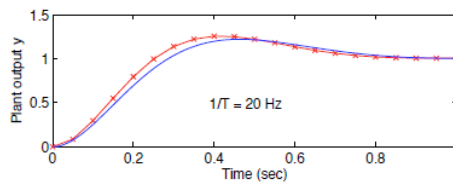
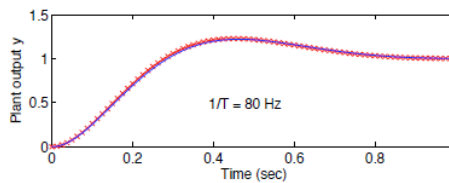
Plant: $G(s) = \frac{1}{s(s+1)}$

- Step response with continuous controller:



Difference Equation: Euler's approximation [3]

- Step responses with discrete controller:



Difference Equation: Euler's approximation [4]

- At high enough sample rates Euler's approximation works well:
 - discrete controller \approx continuous controller
- **But** if sampling is not fast enough the approximation is poor:

$$\frac{1}{T} > 30 \times [\text{System Bandwidth}]$$
- Works, but Not Efficient (η)
- Later (May) We consider:
 - better ways of representing continuous systems in discrete-time
 - ways of analysing discrete controllers directly



Linear Differential Systems

$$\frac{d^n y}{dt^n} + a_{n-1} \frac{d^{n-1} y}{dt^{n-1}} + \dots + a_1 \frac{dy}{dt} + a_0 y(t) = b_m \frac{d^m f}{dt^m} + b_{m-1} \frac{d^{m-1} f}{dt^{m-1}} + \dots + b_1 \frac{df}{dt} + b_0 f(t) \quad (2.1a)$$

where all the coefficients a_i and b_i are constants. Using operational notation D to represent d/dt , we can express this equation as

$$\begin{aligned} (D^n + a_{n-1}D^{n-1} + \dots + a_1D + a_0)y(t) \\ = (b_mD^m + b_{m-1}D^{m-1} + \dots + b_1D + b_0)f(t) \end{aligned} \quad (2.1b)$$

or

$$Q(D)y(t) = P(D)f(t) \quad (2.1c)$$

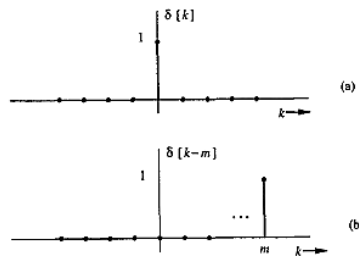
where the polynomials $Q(D)$ and $P(D)$ are

$$Q(D) = D^n + a_{n-1}D^{n-1} + \dots + a_1D + a_0 \quad (2.2a)$$

$$P(D) = b_mD^m + b_{m-1}D^{m-1} + \dots + b_1D + b_0 \quad (2.2b)$$



Discrete-Time Impulse Function $\delta[k]$



The discrete-time counterpart of the continuous-time impulse function $\delta(t)$ is $\delta[k]$, defined by

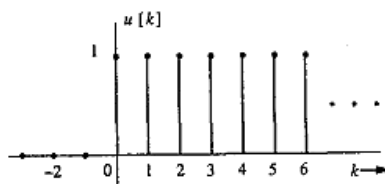
$$\delta[k] = \begin{cases} 1 & k = 0 \\ 0 & k \neq 0 \end{cases} \quad (8.1)$$

This function, also called the unit impulse sequence, is shown in Fig. 8.3a. The time-shifted impulse sequence $\delta[k-m]$ is depicted in Fig. 8.3b. Unlike its continuous-time counterpart $\delta(t)$, this is a very simple function without any mystery.

Later, we shall express an arbitrary input $f[k]$ in terms of impulse components. The (zero-state) system response to input $f[k]$ can then be obtained as the sum of system responses to impulse components of $f[k]$.



Discrete-Time Unit Step Function $u[k]$



The discrete-time counterpart of the unit step function $u(t)$ is $u[k]$ (Fig. 8.4), defined by

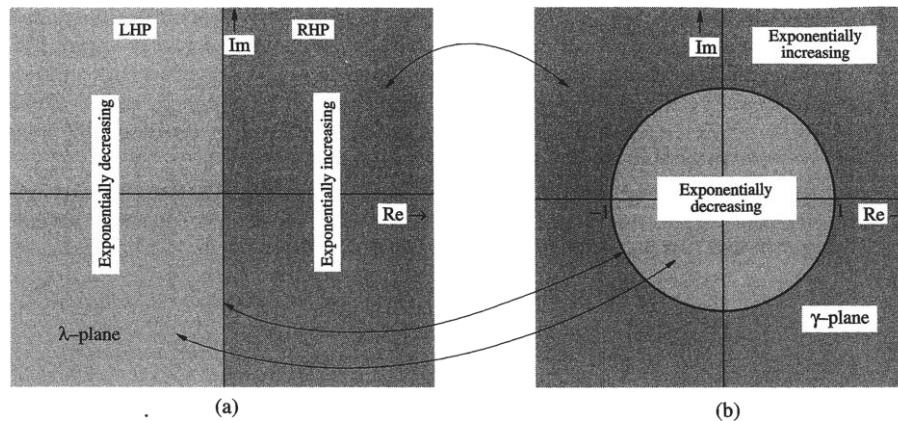
$$u[k] = \begin{cases} 1 & \text{for } k \geq 0 \\ 0 & \text{for } k < 0 \end{cases} \quad (8.2)$$

If we want a signal to start at $k = 0$ (so that it has a zero value for all $k < 0$), we need only multiply the signal with $u[k]$.



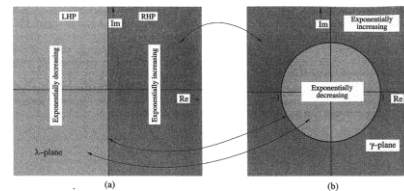
Discrete-Time Exponential γ^k

$$e^{\lambda k} = \gamma^k$$



Discrete-Time Exponential γ^k

- $e^{\lambda k} = \gamma^k$
- $\gamma = e^\lambda$ or $\lambda = \ln \gamma$



- In discrete-time systems, unlike the continuous-time case, the form γ^k proves more convenient than the form $e^{\lambda k}$

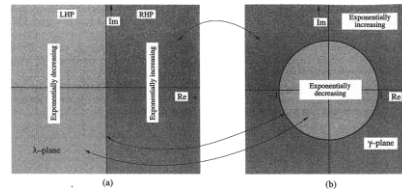
Why?

- Consider $e^{j\Omega k}$ ($\lambda = j\Omega \therefore$ constant amplitude oscillatory)
- $e^{j\Omega k} \rightarrow \gamma^k$, for $\gamma \equiv e^{j\Omega}$
- $|e^{j\Omega}| = 1$, hence $|\gamma| = 1$



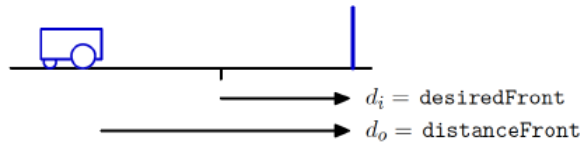
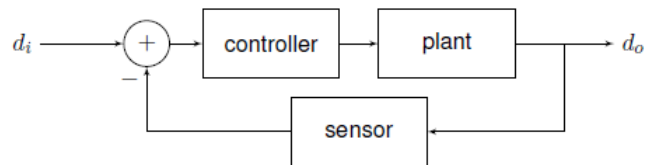
Discrete-Time Exponential γ^k

- Consider $e^{\lambda k}$
When λ : LHP
- Then
- $\gamma = e^{\lambda}$
- $\gamma = e^{\lambda} = e^{a+jb} = e^a e^{jb}$
- $|\gamma| = |e^a e^{jb}| = |e^a| \because |e^{jb}| = 1$



Discrete-Time System Analysis

Simple Controller Goes Digital



plant: $y[n] = y[n - 1] - Tu[n - 1]$

sensor: $y[n] = u[n - 1]$

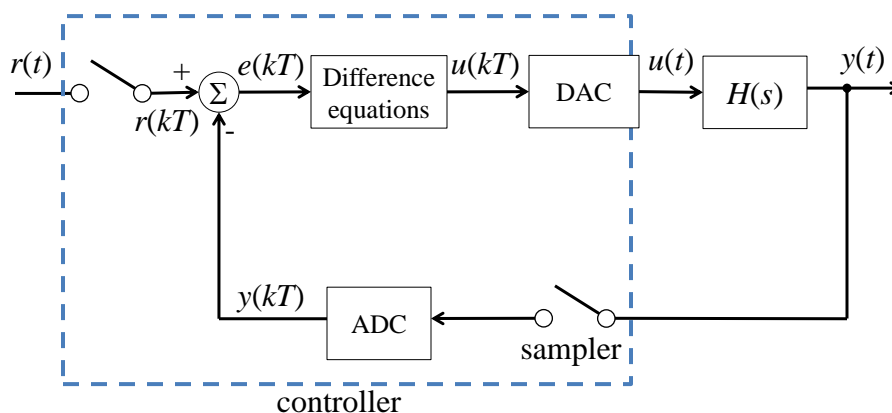
controller: $y[n] = Ku[n]$

Complex system behaviors, depending on K



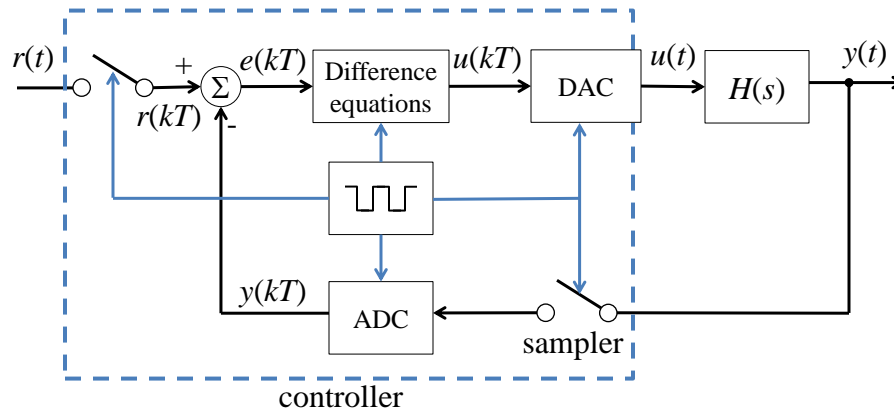
Digitisation

- Continuous signals sampled with period T
- k th control value computed at $t_k = kT$



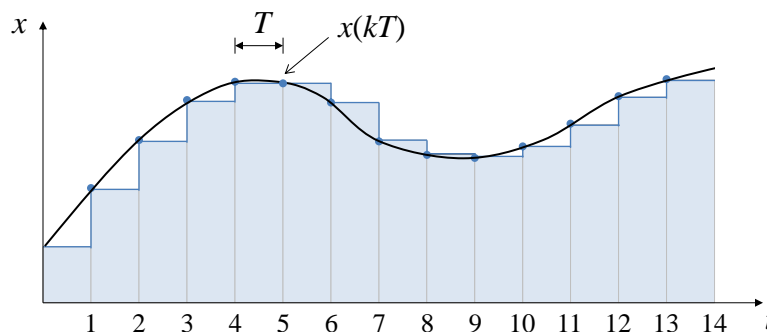
Digitisation

- Continuous signals sampled with period T
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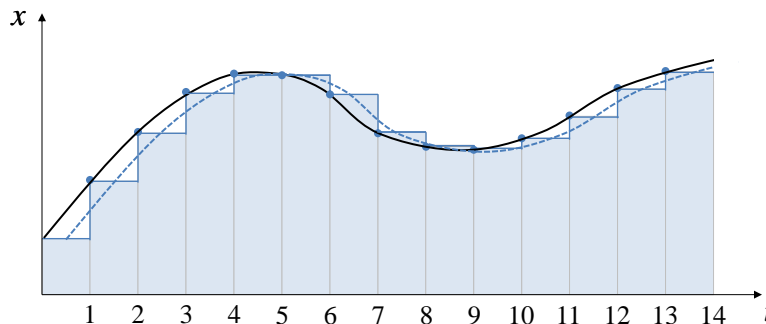
Return to the discrete domain

- Recall that continuous signals can be represented by a series of samples with period T



Zero Order Hold

- An output value of a synthesised signal is held constant until the next value is ready
 - This introduces an effective delay of $T/2$



Effect of ZOH Sampling

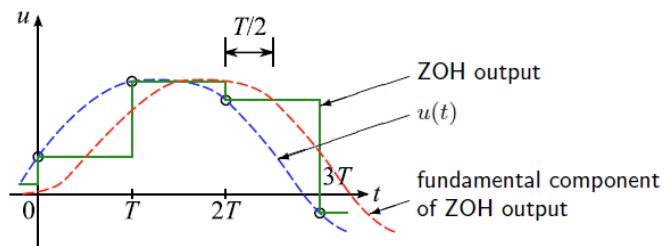
Lower sample rate \Rightarrow more oscillatory response

— Why?

Sampling and reconstruction introduces:

delay in time domain
& phase lag in freq. domain \leftarrow can destabilize the closed loop system

On average $u(kT)$ is delayed by $T/2$ relative to $u(t)$ due to the ZOH:



Effect of ZOH Sampling

The ZOH delay of $T/2$ (sec) causes

phase lag = $\omega T/2$ (rad) at ω rad s⁻¹

phase lag = $\pi/2 = 90^\circ$ at $\omega = \pi/T$ [= Nyquist rate]

phase lag = $\pi/30 = 6^\circ$ at $\omega = \pi/(15T)$

★ 90° phase lag could be catastrophic

★ If $\omega_{\text{samp}} > 30 \times \omega_{\text{max}}$,

then system bandwidth: $\omega_{\text{max}} < \pi/(15T)$,

so the maximum phase lag is less than 6°

usually safe to ignore

★ Any time needed to compute u_k causes additional delay (!)



Properties of the ROC

→ The ROC is always defined by circles centered around the origin.

$h[k]r^{-k}$ is absolutely summable, where $r = |z|$.

→ Right-sided signals have “outsided” ROCs.

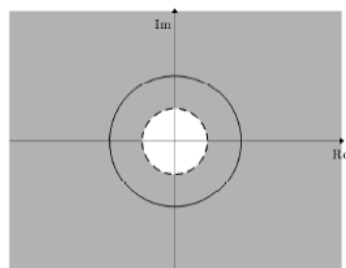
if $\exists n_0$ such that $h[n] = 0 \forall n < n_0$, then if $r_0 \in \text{ROC}$, then $\forall r$ with $r_0 < r < \infty$ are also in the ROC.

→ Left-sided signals have “insided” ROCs.
(with $\forall r$ within $0 < r < r_0$)

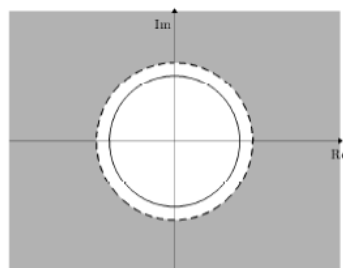


Region of Convergence (ROC) Plots

$$H(z) = \frac{Y(z)}{U(z)} = \frac{b}{1 - az^{-1}}, \quad |z| > |a|$$



$a = .5$



$a = 1.2$



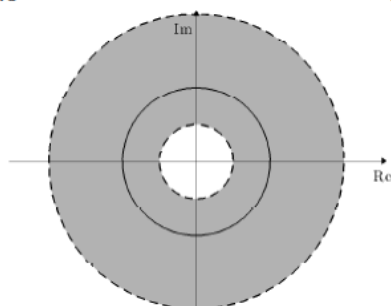
Combinations of Signals

$$y_1[n] = \begin{cases} ba^n & n \geq 0 \\ 0 & n < 0 \end{cases}$$

$a = .5$

$$y_2[n] = \begin{cases} 0 & n \geq 0 \\ -ba^n & n < 0 \end{cases}$$

$a = 2$



ROC for $\alpha_1 y_1[n] + \alpha_2 y_2[n]$



Back to the future

A quick note on causality:

- Calculating the “(k+1)th” value of a signal using

$$y(k+1) = \underbrace{x(k+1)}_{\text{future value}} + \underbrace{Ax(k) - By(k)}_{\text{current values}}$$

relies on also knowing the next (future) value of $x(t)$.

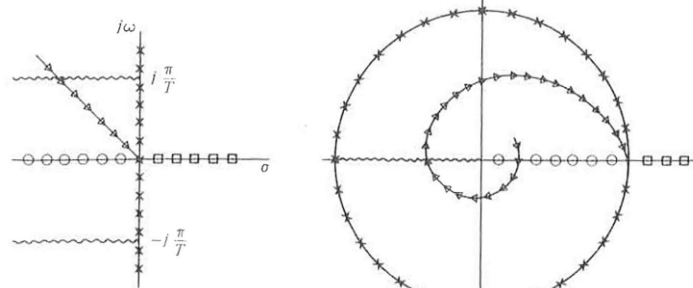
(this requires very advanced technology!)

- Real systems always run with a delay:

$$y(k) = x(k) + Ax(k-1) - By(k-1)$$



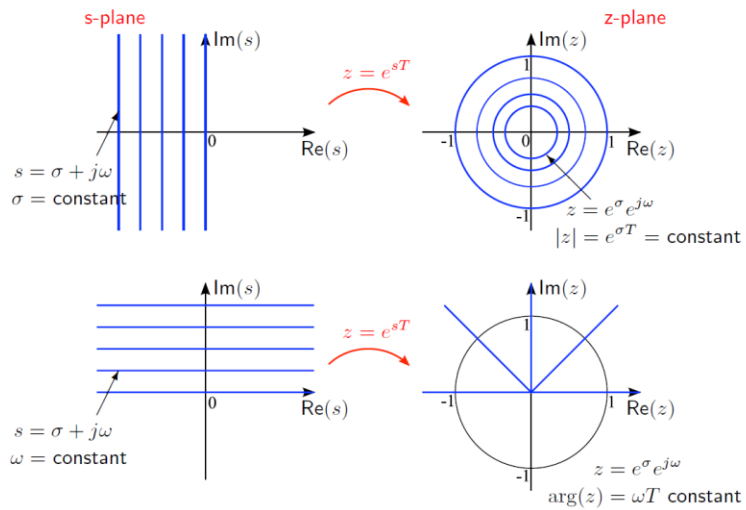
Hint: Use γ to Transform $s \leftrightarrow z: z = e^{sT}$



s-plane	s-plane	Symbol	z-plane	z-plane
$s = j\omega$	(a)	$\times \times \times$	$ z = 1$	(b)
Real frequency axis		$\square \square \square$	Unit circle	
$s = \sigma \geq 0$		$\square \square \square$	$z = r \geq 1$	
$s = \sigma \leq 0$		$\circ \circ \circ$	$z = r, 0 \leq r \leq 1$	
$s = -\zeta\omega_n + j\omega_n\sqrt{1-\zeta^2}$		$\triangle \triangle \triangle$	$z = re^{j\theta}$ where $r = \exp(-\zeta\omega_n T)$	
$= -a + jb$			$= e^{-aT}$	
Constant damping ratio			$\theta = \omega_n T \sqrt{1-\zeta^2} = bT$	
if ζ is fixed and ω_n varies			Logarithmic spiral	
$s = \pm j(\pi/T) + \sigma, \sigma \leq 0$		$\sim \sim \sim$	$z = -r$	



S-Plane to z-Plane [1/2]



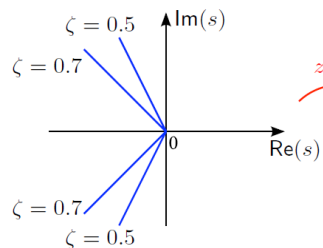
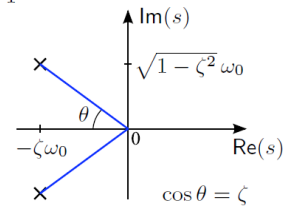
S-Plane to z-Plane [2/2]

Pole locations for constant damping ratio $\zeta < 1$

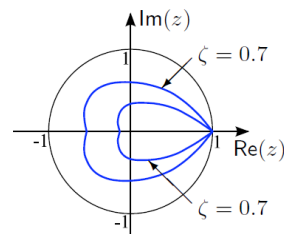
$$s^2 + \zeta\omega_0 s + \omega_0^2 = 0$$

$$\Downarrow$$

$$s = -\zeta\omega_0 \pm j\sqrt{1-\zeta^2}\omega_0$$



$$s = -\zeta\omega_0 + j\sqrt{1-\zeta^2}\omega_0; \zeta = \text{constant}$$



$$z = e^{-\zeta\omega_0 T} e^{-j\sqrt{1-\zeta^2}\omega_0 T}$$

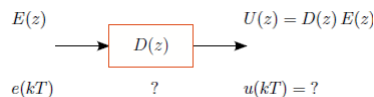


Relationship with s-plane poles and z-plane transforms

	$\mathcal{F}(s)$	$f(kT)$	$F(z)$
If $F(s)$ has a pole at $s = a$	$\frac{1}{s}$	$1(kT)$	$\frac{z}{z-1}$
then $F(z)$ has a pole at $z = e^{aT}$	$\frac{1}{s^2}$	kT	$\frac{Tz}{(z-1)^2}$
\uparrow	$\frac{1}{s+a}$	e^{-akT}	$\frac{z}{z-e^{-aT}}$
consistent with $z = e^{sT}$	$\frac{1}{(s+a)^2}$	$kT e^{-akT}$	$\frac{Tze^{-aT}}{(z-e^{-aT})^2}$
What about transfer functions?	$\frac{a}{s(s+a)}$	$1 - e^{-akT}$	$\frac{z(1-e^{-aT})}{(z-1)(z-e^{-aT})}$
$G(z) = (1-z^{-1})\mathcal{Z}\left\{\frac{G(s)}{s}\right\}$	$\frac{b-1}{(s+a)(s+b)}$	$e^{-akT} - e^{-bkT}$	$\frac{(e^{-aT} - e^{-bT})z}{(z-e^{-aT})(z-e^{-bT})}$
\downarrow	$\frac{a}{s^2+a^2}$	$\sin akT$	$\frac{z \sin aT}{z^2 - (2 \cos aT)z + 1}$
If $G(s)$ has poles $s = a_i$	$\frac{b}{(s+a)^2+b^2}$	$e^{-akT} \sin bkT$	$\frac{ze^{-aT} \sin bT}{z^2 - 2e^{-aT}(\cos bT)z + e^{-2aT}}$
then $G(z)$ has poles $z = e^{a_i T}$			
but the zeros are unrelated			

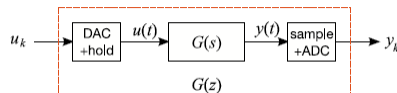


$s \leftrightarrow z$: Pulse Transfer Function Models



- Pulse in Discrete is equivalent to Dirac- δ

$$e_k = \begin{cases} 1 & \text{for } k = 0 \\ 0 & \text{for } k > 0 \end{cases}$$



$$G(z) = (1 - z^{-1})\mathcal{Z}\left\{\mathcal{L}^{-1}\left\{\frac{G(s)}{s}\right\}_{t=kT}\right\} = (1 - z^{-1})\mathcal{Z}\left\{\frac{G(s)}{s}\right\}$$

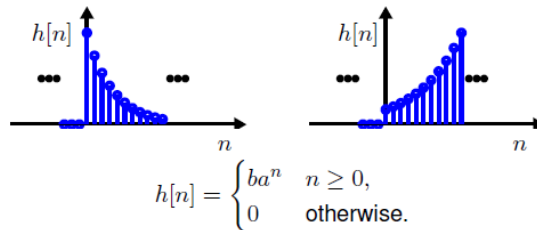


z-Transforms for Difference Equations

- First-order linear constant coefficient difference equation:

First-order linear constant coefficient difference equation:

$$y[n] = ay[n-1] + bu[n]$$



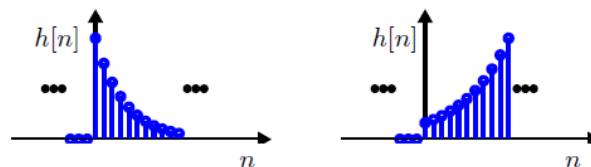
$$H(z) = \sum_{k=0}^{\infty} ba^k z^{-k} = b \sum_{k=0}^{\infty} \left(\frac{a}{z}\right)^k = \frac{b}{1 - az^{-1}}, \quad \text{when } |z| > |a|.$$



z-Transforms for Difference Equations

First-order linear constant coefficient difference equation:

$$y[n] = ay[n-1] + bu[n]$$



$$y[n] - ay[n-1] = bu[n]$$

\Downarrow

$$Y(z) - az^{-1}Y(z) = bU(z)$$

$$H(z) = \frac{Y(z)}{U(z)} = \frac{b}{1 - az^{-1}}, \quad \text{when does it converge?}$$



Properties of the the z-transform

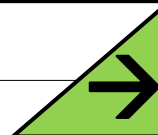
- Some useful properties
 - **Delay by n samples:** $Z\{f(k - n)\} = z^{-n}F(z)$
 - **Linear:** $Z\{af(k) + bg(k)\} = aF(z) + bG(z)$
 - **Convolution:** $Z\{f(k) * g(k)\} = F(z)G(z)$

So, all those block diagram manipulation tools you know and love will work just the same!



Next Time...

- **z-Transforms!**
- Review:
 - Chapter 11 of Lathi
- Lower Sampling Rate means More Oscillation ☹



OTHERS